

# Games

## Game 1: Treasure Hunt

Objective: Learn about the places of worship as described in Deuteronomy 12.

Number of Players: 3-6

### Materials Needed:

- Printed pictures of mountains, fields, under trees, altars
- Small treasure chest or box
- Bible verse cards from Deuteronomy 12
- Small prizes or treats

### Setup:

1. Hide the pictures around a designated play area.
2. Place a treasure chest at a central location.
3. Prepare Bible verse cards with excerpts from Deuteronomy 12 discussing places of worship and place them inside the chest.

### Instructions:

1. Explain the theme: Deuteronomy 12 speaks about different places of worship.
2. Players will hunt for hidden pictures related to places of worship.
3. After finding a picture, bring it to the treasure chest, and read a verse card related to it.
4. Complete the task in 15 minutes, returning all players to the central location with the found pictures.
5. Discuss what each picture signifies about worship in Deuteronomy 12.
6. Provide small treats as a prize for participation.

Reinforcement: The game familiarizes children with biblical teachings on proper worship practices and locations, reinforcing awareness of scriptural instructions.

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## Game 2: Memory Match

Objective: Remember key points about worship places and practices in Deuteronomy 12.

Number of Players: 2-6

### Materials Needed:

- 14-20 pairs of index cards: one set with images from Deuteronomy 12 (altars, offerings, clean foods), another set with the corresponding Bible verse or description.

### Setup:

1. Shuffle all cards and lay them face down in a grid pattern.
2. Ensure there's enough space for players to move around.

### Instructions:

1. Each player takes a turn flipping two cards to try and find a matching pair (one image and one

Bible verse).

2. If a match is made, the player takes the cards and reads the verse out loud.
3. If no match, cards are turned back face-down, and the next player continues.
4. Continue play for 15 minutes or until all matches are made.
5. After all matches are found, discuss the significance of the images and verses.

Reinforcement: Encourages memorization and understanding of Deuteronomy 12's teachings. Matching verses with images helps solidify the connection between Scripture and its messages.

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### Game 3: Act It Out

Objective: Understand the actions and commands in Deuteronomy 12 by acting them out.

Number of Players: 4 or more

Materials Needed:

- Hat or container
- Slips of paper with different worship-related actions from Deuteronomy 12 (building altars, tearing down idols, bringing offerings)

Setup:

1. Write action words (e.g., "Building an altar", "Destroying idols", "Offering first fruits") on slips of paper, fold, and place in a hat.
2. Create a small open space for performing skits.

Instructions:

1. Divide players into small groups or pairs.
2. Groups draw a slip of paper and have 2 minutes to prepare a skit representing that action.
3. Perform skits for the group, explaining how it relates to Deuteronomy 12.
4. Each group takes a turn, with the session lasting 15 minutes.
5. Discuss the actions depicted and their meanings in the context of Deuteronomy 12.

Reinforcement: Encourages active participation and critical thinking about biblical commandments, making concepts from Deuteronomy 12 memorable through performative learning.