Games

Game 1: "Stone Memory Relay"

Instructions:
1. Divide the students into two teams.
2. Each team forms a line at a starting point.
3. Place 12 stones or stone-like objects at a designated spot about 10 feet away from the starting line.
4. One by one, each team member races to collect a stone and returns it to their team's starting line.
5. Once all stones are collected, the team can discuss and recall one fact about Joshua 4 for each stone.
6. The first team to correctly identify 12 facts about Joshua 4 wins.

Number of Players: 8-16 players

Materials Needed:
- 24 (12 for each team) small stones or paper cut-out stones
- 2 containers or buckets

Setup:
- Place stones or cut-outs in two separate areas about 10 feet from the starting lines.
- Arrange teams in lines at their starting points.

Reinforcement: This game emphasizes the lesson of Joshua 4, where the Israelites set up 12 stones as a memory of crossing the Jordan River. The relay focuses on teamwork and recalls the significance of these stones.

Game 2: "Cross the River"

Instructions:
1. Create a starting line (representing one side of the Jordan River) and a finish line (representing the other side).
2. Spread out 12 "stone" spots (construction paper circles) between the start and finish lines, like stepping stones.
3. Each student must step on each stone spot, reciting one key fact about Joshua 4 with every step.
4. Once a player reaches the end, the next player starts.
5. Complete all players, and the game is done. Celebrate with cheers for completing the crossing.

Number of Players: 6-12 players

Materials Needed:
- 12 construction paper circles or felt pads
- List of key facts about Joshua 4

Setup:

- Lay out 12 stone spots between two lines.
- Line the students at the start line.

Reinforcement: This game symbolizes crossing the Jordan on stone steps, reinforcing the miraculous event and the importance of remembering God's help, as seen in Joshua 4.

Game 3: "Build the Monument"

Instructions:
1. Divide students into small groups.
2. Each group receives a set of 12 building blocks or cardboard boxes.
3. Groups have 5 minutes to construct a structure symbolizing the monument the Israelites built.
4. Once completed, present the structure and share why the Israelites built a similar monument in Joshua 4.
5. Vote on the most creative monument.

Number of Players: 4-8 players per group

Materials Needed:
- Set of 12 blocks or boxes for each group
- Timer
- Paper and markers for drawing

Setup:
- Provide each group with a set of materials in separate areas.

Reinforcement: Constructing a monument helps students understand the concept of memorializing an event. It links to how the Israelites used stones to honor and remember God's miracle, fostering creativity and teamwork.