Games

Game 1: "Land Quest Map"

Objective:
Help students understand the division of the land among the Israelites as described in Joshua 13.

Number of Players:
4-6

Materials Needed:
- Large map of Canaan
- Cut-out card pieces representing different tribes (e.g., Reuben, Gad, half-tribe of Manasseh)
- Sticky notes
- Markers

Setup:
1. Lay the map of Canaan on a table or the floor.
2. Distribute cut-out tribe pieces to each player.
3. Place sticky notes and markers on the side.

Instructions:
1. Begin by briefly discussing Joshua 13, focusing on how the land was divided.
2. Each player selects a tribe and receives the corresponding cut-out card piece.
3. Players will take turns picking a sticky note to place on the map, denoting the land allocated to their chosen tribe.
4. On their turn, players must state one fact about their tribe's territory as described in Joshua 13.
5. Continue until all territories are appropriately marked on the map.
6. Review and discuss together which tribe received which territory to reinforce learning.

Reinforcement:
This game helps students visually and interactively learn about the division of the land, enhancing comprehension of geographical and tribal distribution as explained in Joshua 13.

Game 2: "Tribe Match-Up"

Objective:
Encourage memorization of the tribes and their territories mentioned in Joshua 13.

Number of Players:
2-8

Materials Needed:
- Index cards with names of tribes
- Index cards with descriptions of their territories

Setup:
1. Write the names of the tribes on half of the index cards.

2. On the other half, write descriptions of each tribe's territory.
3. Shuffle all the cards and place them face down in a grid on the table.

Instructions:
1. Explain the objective of the game is to match the tribe with its territory.
2. Players take turns flipping over two cards at a time, trying to find a matching pair (a tribe and its correct territory).
3. If a player makes a match, they keep the pair and take another turn.
4. If no match is made, cards are flipped back over, and the next player takes a turn.
5. Continue until all pairs are matched.
6. Once all matches are made, review each pair to reinforce the learning.

Reinforcement:
By associating tribes with their respective territories, children actively recall biblical knowledge, improving memory retention and understanding of Joshua 13.

Game 3: "Joshua’s Obstacle Course"

Objective:
Immerse students in the actions and decisions Joshua had to make when dividing the land.

Number of Players:
3-5 per team

Materials Needed:
- Obstacle course materials (e.g., cones, hoops, ropes)
- Cards with tasks/questions about Joshua 13

Setup:
1. Set up an obstacle course with multiple stations.
2. At each station, place a card with a task or question related to Joshua 13.

Instructions:
1. Divide players into small teams.
2. Explain the objective: complete the obstacle course while gathering knowledge about Joshua 13.
3. Teams start at the first station; they read the card and perform the task or answer the question before proceeding.
4. Tasks may include trivia questions, puzzles, or quick reenactments.
5. The course continues until all stations are completed.
6. After finishing, teams gather to discuss what they learned at each station.

Reinforcement:
This active game allows children to practically engage with biblical events, fostering teamwork and reinforcing their grasp of the concepts from Joshua 13 through interactive learning.