

Games

Game 1: "Jephthah's Journey"

Objective: Follow Jephthah's journey through Judges 12 and answer questions along the way.

Instructions:

1. Players take turns moving along a board similar to a simplified map of Jephthah's journey.
2. When players land on a highlighted spot, they answer a question about Judges 12.
3. Correct answers allow the player to move forward; incorrect answers prompt a challenge, such as naming a character or event from Judges.
4. The first player to reach the end wins.

Number of Players: 2-6

Materials Needed:

- A game board with spaces representing Jephthah's journey
- Question cards about Judges 12
- A single die
- Player tokens

Setup:

1. Print or draw a board that includes major events and locations from Judges 12.
2. Prepare question cards with facts and questions.
3. Place the board on a table within easy reach of all players.

Reinforcement: This game reinforces students' understanding of Judges 12 by having them recall key events and characters, enhancing memory retention through active participation.

Game 2: "Ephraim's Challenge"

Objective: Identify words and phrases from Judges 12 by completing word puzzles.

Instructions:

1. Divide players into two teams.
2. Each team receives a puzzle sheet with scrambled words or crosswords related to Judges 12.
3. Teams work to decode or fill in answers based on knowledge of the chapter.
4. The team that completes their puzzles correctly and quickly wins.

Number of Players: 4-10

Materials Needed:

- Puzzle sheets (scrambled words, crosswords) related to Judges 12
- Pencils
- Timer

Setup:

1. Prepare puzzle sheets in advance.

2. Arrange teams and provide each with a set of materials.
3. Set a timer for completion.

Reinforcement: By solving puzzles, students engage with the text in a different format, promoting critical thinking and comprehension of the chapter's content.

Game 3: "The Shibboleth Challenge"

Objective: Use words from Judges 12 in a fun pronunciation and spelling bee.

Instructions:

1. Players take turns drawing word cards that include key names, places, and phrases from Judges 12.
2. Each player must pronounce and spell the drawn word correctly.
3. If correct, they earn a point; if incorrect, the next player attempts.
4. The player with the most points at the end wins.

Number of Players: 3-8

Materials Needed:

- Word cards with terms from Judges 12
- Scoreboard
- Chalk/marker and board

Setup:

1. Create and shuffle a deck of word cards.
2. Prepare a scoreboard where points can be recorded.
3. Gather players in a circle or at a table.

Reinforcement: This game encourages familiarity with vocabulary and concepts from Judges 12 and improves pronunciation and spelling skills in a supportive group setting.