

Games

Game 1: "Peter and John's Journey"

Instructions:

1. Divide players into pairs representing Peter and John.
2. Read Acts 3:1-11 aloud.
3. Each pair must race through a simple obstacle course, symbolizing the journey to the temple.
4. At different points, they must complete mini-challenges related to the story (e.g., reciting a part of the scripture, acting out the healing, etc.).
5. First pair to complete the course wins.

Number of Players:

4 or more

Materials Needed:

- Printouts of Acts 3:1-11
- Simple items for obstacles (cones, ropes, etc.)
- Stopwatch or timer

Setup:

1. Create a mini-obstacle course with materials.
2. Position mini-challenges throughout the course.
3. Distribute printouts to each pair.

How it Reinforces the Lesson:

This game highlights teamwork and understanding of Peter and John's mission, reinforcing key story elements through physical activity and recitation.

Game 2: "The Lame Beggar Relay"

Instructions:

1. Form two teams.
2. Choose one "lame beggar" and two "apostles" per team.
3. Read Acts 3:1-10 aloud.
4. "Apostles" carry the "lame beggar" (simulated by carrying a backpack) across a room to a designated "Beautiful Gate," performing acts like reciting scripture, shouting praise, etc.
5. Once there, "beggar" must walk back unaided, recalling a verse about the healing.

Number of Players:

6 or more

Materials Needed:

- Backpack or light bag to carry
- Bible for scripture reading
- Small prizes or tokens for winning teams

Setup:

1. Designate start and end points and mark a "Beautiful Gate" with a sign.
2. Provide each team a Bible.

How it Reinforces the Lesson:

Mirrors the miracle and transformation in Acts 3. Students experience support, healing, and praising God, connecting physically to Scripture truths.

Game 3: "Acts 3 Charades"

Instructions:

1. Split into small groups.
2. Each group takes turns drawing cards with Acts 3 events or characters (e.g., "Peter heals the lame man").
3. Without speaking, one group member acts out the scene for others to guess within a timeframe.
4. Correct guesses win points.

Number of Players:

4 or more

Materials Needed:

- Pre-made cards with scenes and characters from Acts 3
- Timer
- Paper and pen for scoring

Setup:

1. Prepare cards prior to the game.
2. Arrange seating for all teams.
3. Scorekeeping area set up.

How it Reinforces the Lesson:

Encourages creativity and comprehension by depicting Acts 3 scenes, allowing students to engage with and internalize the story in a playful setting.