

Games

Game 1: King Solomon's Wisdom Relay

- Objective: Learn decision-making and the importance of wisdom as exemplified by King Solomon.
- Number of Players: 4-10
- Materials Needed:
 - A soft beach ball or lightweight object
 - A large space for running
 - Printed “wisdom scenarios” (see below)
- Setup:
 - Have a wide space available for the children to run.
 - Prepare scenario cards with simple biblical dilemmas or questions on Solomon's wisdom from other passages.
- Instructions:
 1. Split the players into two teams.
 2. Place the “wisdom scenario” cards at one end of the space.
 3. Each team lines up at the starting line opposite the cards.
 4. The first player from each team runs to the cards, picks one, and reads it aloud.
 5. The player must determine the wise choice or solution, then run back to tag the next player.
 6. The game continues until all players have had a turn.
- Reinforcement:
 - Discuss briefly why each decision was wise and link back to how Solomon asked God for wisdom.
 - Emphasize application of wise decisions in everyday life.

Game 2: Build the Temple Puzzle Race

- Objective: Understand the task of building the temple under Solomon and teamwork importance.
- Number of Players: 4-8
- Materials Needed:
 - Two simple puzzles (10-20 pieces each)
 - Timer (optional)
- Setup:
 - Break the players into two teams.
 - Place a puzzle at a table for each team.
- Instructions:
 1. Explain that just as King Solomon led the building of the temple, each team will work together to “build” their puzzle.
 2. On “Go!”, teams start assembling their puzzles.

3. The first team to complete their puzzle wins.
4. Optionally use a timer to see how fast teams can build.

- Reinforcement:
- After the game, discuss how working together and having a plan, as Solomon did, helps complete large tasks.
- Highlight the importance of solving problems and working as a team.

Game 3: King David's Legacy

- Objective: Recall and understand King David's instructions to Solomon.
- Number of Players: 6-20
- Materials Needed:
 - Note cards
 - Pens
 - Clipboards or a hard surface to write on
- Setup:
 - Prepare note cards with missing words or phrases from King David's charge to Solomon (1 Kings 2:1-4).
- Instructions:
 1. Form a circle with the players.
 2. Distribute note cards and pens to each player.
 3. Read aloud the passage 1 Kings 2:1-4.
 4. Ask the players to fill in the blanks on their note cards with the words/phrases they recall.
 5. Share answers one by one and fill in the blanks as a group.
- Reinforcement:
 - Highlight the importance of listening and remembering instructions.
 - Connect the lesson with how we should listen to guidance and follow wise advice from others.