Games

Game 1: Solomon's Helpers

Objective: Learn about teamwork in building Solomon's Temple as described in 1 Kings 5.

Number of Players: 4-6

Materials Needed:
- Building blocks (like LEGO)
- Printed pictures of timber, stone, and Solomon's Temple
- Timer

Setup:
- Divide players into two teams.
- Set up pictures of timber and stone in two different areas.
- Give each team a pile of building blocks.

Instructions:
1. Explain that players will reenact building Solomon's Temple, focusing on teamwork.
2. Each team must gather "resources" (pictures of timber and stone) by running to the designated areas.
3. Once enough resources are collected, teams start building their version of the temple using blocks.
4. The goal is to complete the temple before the timer goes off (set for 8 minutes).
5. Encourage players to share roles, with some collecting and others building.

Reinforcement: This game highlights the importance of teamwork, similar to King Solomon coordinating with Hiram's workers and the Israelites. Discuss how effective cooperation led to successfully completing God’s work.

Game 2: King Solomon's Wisdom Relay

Objective: Understand the importance of wisdom in collaboration as described in 1 Kings 5.

Number of Players: 6-8

Materials Needed:
- Questions on index cards related to the events in 1 Kings 5 (e.g., "Who supplied cedar and pine logs to Solomon?")
- A baton or small object to pass

Setup:
- Divide into two equal teams.
- Each team forms a line.

Instructions:
1. Each relay starts with a question related to the Bible chapter.

2. The first player runs to a spot a few meters away, reads the question, runs back, and whispers it along with the answer to the next teammate.
3. The second player runs to read the next question, following the same routine.
4. The relay continues until all questions are answered.
5. The first team to complete the relay with all correct answers wins.

Reinforcement: This game emphasizes learning how knowledge and wisdom, like King Solomon’s, play crucial roles in successfully working together. Discuss how understanding roles and information leads to effective teamwork.

Game 3: Hiram's Suppliers' Hunt

Objective: Understand resource management and cooperation through storytelling based on 1 Kings 5.

Number of Players: 5-10

Materials Needed:
- Paper slips with items (e.g., "cedar logs," "stone")
- Map with clues (simple classroom map)
- Treasure Box

Setup:
- Hide slips around a designated area.
- Place a treasure box with a treat or small reward for completing the hunt.

Instructions:
1. Explain that players are workers for Solomon needing to gather resources.
2. Hand out a simple map with clues to the resource locations.
3. Players work together to find all materials listed on the slips.
4. Once all slips are collected, they find the treasure box.

Reinforcement: This treasure hunt game mirrors the resource coordination between different nations and workers. Discuss efficient ways to navigate and achieve tasks whilst reflecting on Solomon's organizational skills.