Games

Game 1: Elisha’s Miracle Relay

- Objective: Recreate Elisha’s miracles from 2 Kings 4 through a relay race.

- Number of Players: 6 or more (divided into at least 2 teams)

- Materials Needed: Empty Jars, water balloons, a story summary of 2 Kings 4, small toy pots.

- Setup:
- Prepare two relay lanes (each with 3 stations) in an open area.
- Place empty jars at the first station, story elements (written or images) at the second, and a pile of water balloons at the third.

- Instructions:
1. Divide the players into two teams.
2. Each team lines up at the start of their relay lane.
3. At 'Go', the first player runs to the first station and fills their jar symbolically (pretend or a quick single water balloon drop).
4. They then run to the second station and arrange story elements of 2 Kings 4 in the correct order, focusing on the widow’s oil miracle.
5. At the third station, they carry as many water balloons as possible back to their starting line, representing all the jars filled with oil.
6. Tag the next player to go. Repeat until all players have finished.
7. The first team to complete the relay wins.

- Lesson Reinforcement:
- Discuss how Elisha's miracles helped others and the importance of sharing God’s blessings.

Game 2: Guess that Miracle

- Objective: Identify the miracle being acted out by teammates, based on 2 Kings 4.

- Number of Players: 4 or more (in teams)

- Materials Needed: Slips of paper with different scenes from 2 Kings 4, a hat/basket, a timer.

- Setup:
- Write key scenes on slips of paper: "Widow’s oil", "Shunammite’s son", "Deadly stew healed", "Multiplying bread".
- Insert slips into a hat or basket.

- Instructions:
1. Form teams and decide who will perform first.
2. Each acting player picks a slip from the hat.
3. Set a timer to 2 minutes.
4. Without speaking, the player has to act out the miracle scene for their team to guess.

5. If guessed correctly within the time, the team earns a point.
6. Rotate players and repeat.
7. The team with the most points wins.

- Lesson Reinforcement:
- After each round, explain the context of the miracle and its lesson on faith and reliance on God.

Game 3: Miracle Match

- Objective: Match illustrations of miracles with their descriptions from 2 Kings 4.

- Number of Players: 2 or more

- Materials Needed: Cards with illustrations and separate cards with descriptions of the miracles from 2 Kings 4.

- Setup:
- Print and cut out illustrations and descriptions of each miracle.
- Mix them up and lay them face down on a table.

- Instructions:
1. Players take turns flipping over two cards, trying to find a matching illustration and description.
2. If a match is found, the player keeps the pair and goes again.
3. If no match, the next player takes their turn.
4. Continue until all matches are found.
5. The player with the most pairs wins.

- Lesson Reinforcement:
- Use matches as an opportunity to discuss each miracle’s significance and the ways God worked through Elisha to help others, reinforcing themes of divine provision and care.