Games

Game 1: "Ananias and Sapphira Matching Game"

Objective:
Help students understand honesty and truth through a memory matching game.

Number of Players:
2–4

Materials Needed:
- 10 pairs of matching cards, with pairs depicting scenes or objects from Acts 5, such as a heart (for honesty), coins (for the money Ananias and Sapphira kept back), and a smiley face (for happiness in truth).

Setup:
1. Shuffle and place all cards face down in a grid formation on a flat surface.
2. Explain the lesson in simple terms: God wants us to be honest, just like some characters in Acts 5 were not.

Instructions:
1. Players take turns flipping over two cards at a time to find matching pairs.
2. When a player finds a matching pair, they say, "Honesty is the best policy," and keep the pair.
3. The game continues until all pairs are found.
4. The player with the most pairs wins the game.

Reinforcement:
Discuss how finding matching pairs is like finding truth. Just as we're happy to find matches, God is happy when we tell the truth.

Game 2: "Truth or Leaf"

Objective:
Teach children about the importance of truth by deciding whether statements are true or false.

Number of Players:
4–8

Materials Needed:
- Craft leaves in two colors, one for true statements and another for false
- A small basket
- Pre-written simple true/false statements about parts of Acts 5 and daily life (e.g., "Ananias and Sapphira told the truth" as false)

Setup:
1. Scatter the leaves on a table.
2. Place the basket in the center.
3. Briefly tell the story of Ananias and Sapphira focusing on truth and consequences.

Instructions:
1. Read a statement aloud.
2. The first child to grab the correct leaf for the statement drops it into the basket.
3. Give positive reinforcement for correct answers and gently guide incorrect selections by restating the lesson.
4. Repeat until all leaves are sorted.

Reinforcement:
Explain how the truth leads to good outcomes and God is pleased with honesty, contrasting the game with the story in Acts 5.

Game 3: "The Apostle Adventure"

Objective:
Illustrate the idea of spreading God's word and doing good deeds as shown in Acts 5.

Number of Players:
4–8

Materials Needed:
- A simple obstacle course (hula hoops, crawling tunnels, cones, etc.)
- Several "message cards" with a simple joyful word or phrase (e.g., “God is love!”)

Setup:
1. Create an obstacle course representing challenges the apostles faced.
2. Briefly narrate how the apostles shared the good news despite difficulties.

Instructions:
1. Players take turns moving through the obstacle course.
2. At the end, each child picks up a "message card" and shouts the phrase joyfully to the group.
3. Return to the start and give another player a turn.
4. Celebrate completion with a small group hug, reiterating the happiness of spreading good news.

Reinforcement:
Discuss how in Acts 5, apostles shared good news even when it was difficult, just as the children navigated the obstacle course to share their joyful messages.